

ZCZ: Achieving n -bit SPRP Security with a Minimal Number of Tweakable-block-cipher Calls

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Introduction

Optimising SPRPs

SPRP: *Strong Pseudorandom Permutations* (indistinguishable under chosen-ciphertext attacks)

Common optimisation goals for SPRPs:

- Low implementation costs
- High provable-security guarantees
- High performance

Provable security of SPRPs

Adversary \mathcal{A} making queries with at most σ blocks in all in CCA setting

Birthday Bound:

Distinguishing advantage $O\left(\frac{\sigma^2}{2^n}\right)$

(n : width of underlying primitive in bits, e.g., 128)

Here \mathcal{A} needs $O(2^{n/2})$ query-blocks to attack

Beyond Birthday Bound:

Number of query-blocks required of a higher order than $2^{n/2}$

Tweakable Block Ciphers

Blockcipher with additional public input

Dedicated Designs:

Deoxys-BC, Joltik-BC, Skinny

TBC-based MAC:

ZMAC [CRYPTO '17]

- Parallelisable
- Single-keyed
- Based on an internal hash function ZHash

Our Contributions

Theoretical:

Proof that 1.5 primitive calls per message block is close to optimal

Practical:

New TBC-based SPRP construction ZCZ:

- 1.5 TBC calls per message block
- Full n -bit provable security

ZCZ*: Extended version of ZCZ that can handle partial blocks

Preliminaries

Simple Random Sampling

Sample space: $\mathcal{S} = \{0, \dots, N - 1\}$

Sample: (X_1, \dots, X_q)

With replacement (SRSWR):

- X_1, \dots, X_q independent
- For any $x_1, \dots, x_q \in \mathcal{S}$, $\Pr [X_1 = x_1, \dots, X_q = x_q] = 1/N^q$.

Without replacement (SRSWOR):

- X_1, \dots, X_q distinct, this is the only dependence
- For any $x_1, \dots, x_q \in \mathcal{S}$,
 $\Pr [X_1 = x_1, \dots, X_q = x_q] = (N - q)!/N!$ when x_1, \dots, x_q are distinct and 0 otherwise.

Collision Probabilities

Assume X_1, \dots, X_q is an SRSWR-sample from $\{0, \dots, N - 1\}$

Single collision:

$$\alpha_0 + \alpha_1 X_1 + \dots + \alpha_q X_q = 0$$

If $\alpha_i \neq 0$ for any $i \in \{1, \dots, q\}$, the probability is $1/N$.

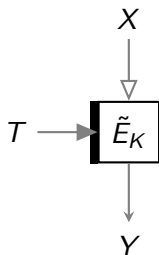
Double collision:

$$\alpha_0 + \alpha_1 X_1 + \dots + \alpha_q X_q = 0,$$

$$\beta_0 + \beta_1 X_1 + \dots + \beta_q X_q = 0.$$

If $\alpha_i \beta_j \neq \beta_i \alpha_j$ for any $i, j \in \{1, \dots, k\}$, the probability is $1/N^2$.

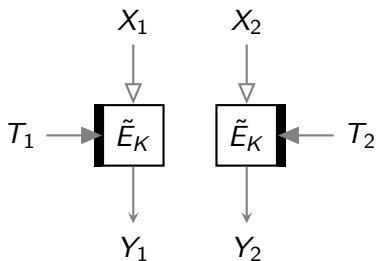
Tweakable Blockciphers



$$\tilde{E} : \mathcal{K} \times \mathcal{T} \times \mathcal{B} \longrightarrow \mathcal{B}$$

\mathcal{K} : Key space, \mathcal{T} : Tweak space, \mathcal{B} : Block space
For fixed K and T , $\tilde{E}_K(T, \cdot)$ is injective

Constraints



$$(X_1, T_1) = (X_2, T_2) \implies Y_1 = Y_2$$

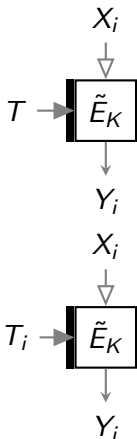
$$(Y_1, T_1) = (Y_2, T_2) \implies X_1 = X_2$$

[No constraints when $T_1 \neq T_2$]

Ideal Tweakable Blockciphers

For random $K \in \mathcal{K}$:

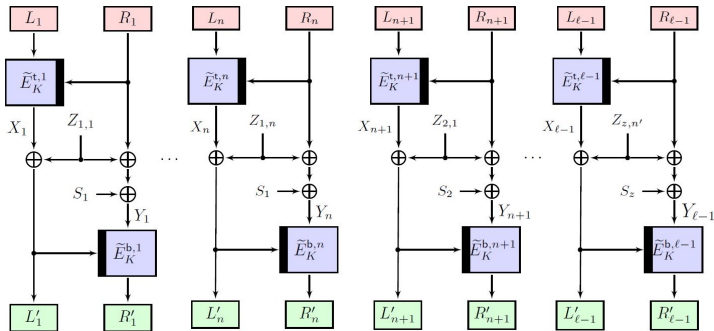
- For fixed $T \in \mathcal{T}$, for distinct $X_1, \dots, X_q \in \mathcal{B}$, (Y_1, \dots, Y_q) should form an SRSWOR-sample from \mathcal{B} .
- For distinct $T_1, \dots, T_q \in \mathcal{T}$, for any $X_1, \dots, X_q \in \mathcal{B}$, (Y_1, \dots, Y_q) should form an SRSWR-sample from \mathcal{B} .



Construction

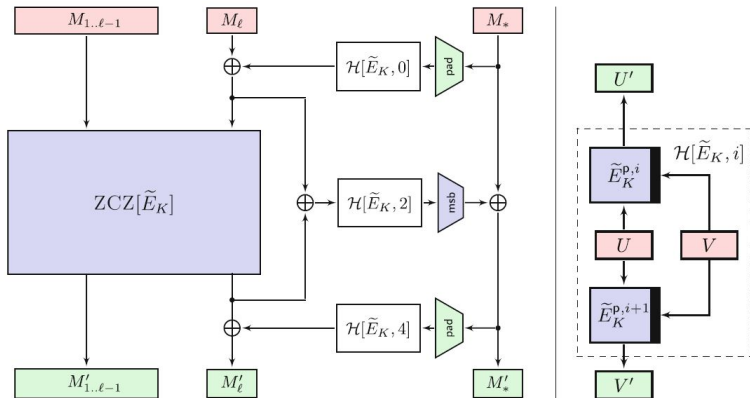
The ZCZ Encryption Scheme

(a) The first $\ell - 1$ diblocks ($Z_{i,j}$, S_i mixing variables):

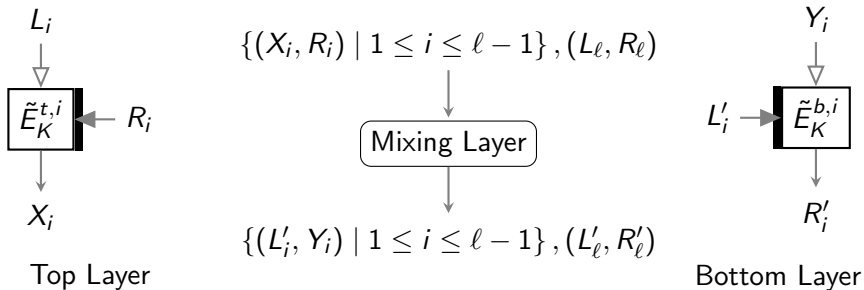


The ZCZ* Encryption Scheme

Version of ZCZ that can handle partial blocks:



Breaking it down



(The different tweakable blockciphers used are obtained from a single key using standard domain separation techniques)

Proof Approach

Main Tool

Coefficient H Technique: For real oracle \mathcal{O}_1 and ideal oracle \mathcal{O}_0 , consider the conditions below:

- *Condition 1:* The probability of certain **bad** events occurring under the ideal oracle is bounded above by ϵ ;
- *Condition 2:* When a bad event has not occurred, a transcript is at least as probable under \mathcal{O}_1 as under \mathcal{O}_0 .

When these conditions hold, the advantage of an adversary distinguishing between \mathcal{O}_0 and \mathcal{O}_1 is bounded above by ϵ .

Oracles

Real Oracle:

- Uses ZCZ to answer queries;
- At the end reveals all internal inputs and outputs to \tilde{E}_K .

Ideal Oracle:

- Uses an ideal random wide permutation to answer queries;
- At the end *samples* all internal inputs and outputs to \tilde{E}_K ;
- Sampling is first done over a **basis**;
- This sample is then **extended** to the other inputs and outputs.

Bad Events: Main Idea

Broad strategy:

- Ban (tweak, input) collisions;
- Ban (tweak, output) collisions.

We need to ensure that each bad event is a double collision.

Bounding Bad Probabilities

Approach:

- Fix all parameters;
- Identify underlying double collision;
- Check conditions for $1/N^2$ bound (where $N = 2^n$).
- Count over parameter choices;
- Bound using union bound.

Final bound obtained on distinguishing advantage: $\frac{21\sigma^2}{2^{2n}}$

Thank you for your attention

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